

HAI TECHNICAL UPDATES

"Omni Version 1.3 Firmware Release"

This document describes the new features version 1.3 adds to your Omni system. How to use and configure these new features in Omni systems is also chronicled.

PLEASE ADD THIS DOCUMENT TO YOUR OMNI OWNER'S MANUAL

NEW FEATURES

The Omni Version 1.3 software adds the following new features to the Omni:

- When selected, display shows first named area, button, code, temperature zone, unit, and zone
- Display shows only named items when scrolling through lists (skips over unnamed items)
- Perimeter zone chime
- Audible exit delay

DISPLAYS FIRST NAMED ITEMS

When selecting areas, buttons, codes, temperature zones, units, and zones the Omni will automatically display the first named item in that list. The down arrow key can then be used to scroll through the list, and the ' # ' key is used to select the item. If the specific item number is known, enter the item number followed by the ' # ' key.

For example, from the main menu you choose the 1 (CTRL) key:

Porch Light

ENTER UNIT ^

Use the down arrow key to scroll through the list of units. Press the ' # ' key when the desired unit is shown on the display.

DISPLAYS ONLY NAMED ITEMS

When using the arrow keys to scroll through lists of areas, buttons, codes, temperature zones, units, or zones, only the named items are displayed. If no text description has been given to an item, it will be skipped over when scrolling through that list. You can still enter any item number to access it directly, and then scroll up and down among the named items.

PERIMETER ZONE CHIME

The Setup | Arm items have been expanded to include Perimeter Chime:

PERIMETER CHIME: 1

0=NO 1=YES x

When Perimeter Chime is set to Yes, the console(s) will beep once when a window or any other perimeter zone is opened, even if the alarm system is off.

If you wish to turn the Perimeter Chime Off, press 0 then ' # '. To turn it back On, press 1 then ' # '.

The default setting for Perimeter Chime is Yes.

AUDIBLE EXIT DELAY

The Setup | Arm items have been expanded to include Audible Exit Delay:

AUDIBLE EXIT DELAY: 1

0=NO 1=YES ×

The Audible Exit Delay is an audible indication from the console beeper while the exit delay is in effect before the system becomes fully armed. The bottom line of the console will display, " *** ARMING SYSTEM *** ".

During the last 10 seconds of the exit delay, the audible indication will beep twice as fast to let you know that you must leave at once.

If you wish to turn the Audible Exit Delay Off, press 0 then ' # '. To turn it back On, press 1 then ' # '.

The default setting for Audible Exit Delay is Yes.